

IOWA HIGH SCHOOL BOWLING FEDERATION (REVISED 09-22-2008)

The purpose of the Iowa High School Bowling Federation will be to provide high school students with an opportunity to experience the spirit of team competition and community pride while participating in a sport they can enjoy for the rest of their lives.

A team bowling program, available to both girls and boys, will bridge barriers of size, age, and race, providing opportunities for young people who lack the interest, or may not be able to compete in, other sports. Bowling is a unique sport, providing its participants with unique challenges and tests of skill.

Name of Organization

The name of the organization shall be the Iowa High School Bowling Federation (IHSBF).

Membership

The IHSBF will include all accredited high schools and nonaccredited that are associate members of the Iowa High School Boys Athletic Association within Iowa that choose to participate.

Board of Directors

The Board of Directors shall be composed of the Commissioner, three Bowling Proprietors, two Athletic Directors, two Coaches, one representative each from the Iowa Girls High School Athletic Union and the Iowa High School Athletic Association, the President and Vice President of the IHSBF, and two business people selected by the President and Vice President of the IHSBF. Participating proprietors will elect three representatives to the Board of Directors. The President and Vice President will appoint two Athletic Directors from the field of participating school districts to serve on the Board of Directors. The Board of Directors shall meet a minimum of twice per year, once before the start of the bowling season, and once at the conclusion of the bowling season. The Board of Directors shall, at least once per year, review policies and procedures, reevaluate and/or recalculate allowances (lineage, transportation, etc.) and audit financial records.

Officers

The President and Vice President will be proprietors from participating bowling centers who have been recommended by the Iowa Bowling Proprietors' Association Board of Directors.. They will be elected every two years by the members of the Board of Directors. Elections will be held every two years at the conclusion of the season.

Commissioner

The Commissioner will be the President of the Iowa High School Bowling Federation. The Commissioner's responsibilities include but are not limited to coordination of personnel, management policies and procedures, maintenance of the program, and assistance in settlement of problems and disputes that may arise.

The Commissioner will also be responsible for the coordination and communication with School Boards and Associations that will be involved in the IHSBF. These responsibilities shall also be those of the Board of Directors from which the Commissioner receives authority. It shall also be the responsibility of the Commissioner to sanction the IHSBF in accordance with the DOE (Department of Education) guidelines.

Finances

The IHSBF will incur all financial obligations in the operation of the program. Costs and expenses will include:

1. \$500.00 Stipend to the boys bowling coach
2. Trophies and awards for boys only
3. Secretarial and record keeping costs
4. Optional separate USBC team memberships

There shall be limited monetary expense incurred by any school or school district participating in the Iowa High School Bowling Federation.

Admission to be collected by the host center and forwarded to IHSBF for payment of expenses incurred by the program and scholarship funds at the following meets: Optional Tournaments/Conference/Group - \$4; Substate \$5 and State - \$7

Amendments

An amendment must be brought before the IHSBF Board of Directors at one of its regularly scheduled meetings. Any amendment, if passed, will take effect at a time designated by the Committee. An amendment must receive a majority affirmative vote from all members of the Board of Directors in order to be passed. Roberts Rules of Order will be followed.

GUIDELINES OF THE IOWA HIGH SCHOOL BOWLING FEDERATION

School Classification

Competition in bowling is permitted for students in 9th through 12th grades in all participating high schools.

Eligibility and entry fees

A participation fee for nonmember (IBPA and/or IHSBF) bowling centers may be added and centers notified prior to the start of the season. Where applicable, the IHSBF shall abide by the Iowa Department of Education and the USBC guidelines.

Conference/Group Structure

The goal of each individual school shall be to field one boys' and one girls' varsity and junior varsity team (a total of four teams per school). However, a school will be allowed to participate in the program with fewer than the recommended number of teams as a temporary measure. It is recommended that each school field teams solely from their eligible student body. In the event that the above is not possible a conference or high school may elect to allow a co-op team consisting of students from more than one school to participate. The High School Bowling Conference President/Commissioner and the IHSBF state office must be contacted in writing for approval of this variation prior to the start of competition each season.

Conference/Non Conference Group Definition

The IHSBF Conferences are based on the Girls Athletic Union Basketball Conference List. A Non Conference Group is a group of schools who join together for the purpose of competition, but may not be in the same conference. A Non Conference "Meet" is when two or more schools set up a meet to get in the number of meets needed without forming a formal group.

Conference play is optional, but recommended by the IHSBF. There must be at least two schools in the conference/non conference group with at least 3 competitions in order to be eligible as a conference or non conference group. This is necessary in order to determine an actual "conference champion". Regular season play will be determined by the Athletic Directors and bowling proprietors. Regular season play and practices must take place in IHSBF member centers.

Conference/Group/Non Conference Playing Rules

A. Team Structure:

1. A Varsity or Junior Varsity team shall consist of no more than 6 traveling bowlers (5 bowlers and 1 substitute bowler). A team may have an unlimited number of reserve bowlers. The 5-member team is mandatory and will bowl each game with all 5 scores being used to determine the team that wins the match (See Substitutes).
2. A legal lineup may consist of 3 bowlers and 2 vacancies or subs. (See Forfeits)
3. Coaches may change player(s) on a team after a game but not in the middle of a game.
4. Players will bowl two regular games of competition and 5 games (one equivalent game) of 5 person Baker Format.

B. Required Format for Meets:

1. Round 1- Two Games (35 minutes each game): Five players bowl straight individual 10 frame scoring. Substitutions may only be made between games. This will allow bowlers to establish bonafide individual averages. Between rounds, both teams assemble on one pair of lanes. The total pins from Round 1 are added to each team's first frame of Round 2. (If scoring units will not accept total pins from Round 1, enter the difference between both teams; total for Round 1.) Alternating lane bowling procedures will be used for Round 1. During Round 1 rotation must stay the same.
2. Round 2 (45 Minutes) Five Games Baker format (one equivalent game): As games progress, total pins are always visible on the scorer. Substitutions may be made in this round BETWEEN GAMES, as long as the bowling order is not modified. Teams will bowl all frames of each Baker game on one lane, switching lanes only between games. After Round 1 coaches may turn in a new rotation for Baker games, rotation must remain the same for all baker games.
3. Total combined pinfall of both rounds wins the match. In case of a tie, there will be a roll-off consisting of one Baker game to determine the winner.

C. Playing Format: (Athletic Director / Coaches to schedule makeup matches with Bowling Center Proprietors.)

1. Team Presentation: A team is expected to present a legal lineup on the lanes at the scheduled starting time for each match. If a team cannot attend a meet due to weather or other emergency, the team must make up the games missed at the next scheduled meet. If the meet missed is the final meet of the season, the games missed must be made up at least two days prior to Substate competition. Teams not making up games within that time will forfeit those games. If an entire meet is canceled due to an uncontrollable situation or condition at the host center, the meet may be rescheduled if possible or if circumstances permit, to be agreed upon by teams involved and a host center..
2. Practice Balls: **There will be two (2) balls or deliveries per bowler per on each of their starting lanes for regular season and tournament series. The 6th bowler will be included in the practice.** Bowlers are not permitted to bowl on the same day, prior to a competition, in the bowling center where the competition is to be held with the exception of PE classes and school and youth sponsored events/programs. A bowler that violates this provision will not be allowed to compete in the given event.
3. Lineups: Coaches shall post their roster five minutes prior to the scheduled start time for games 1 and 2. After posting the roster, no position changes will be made with the exception of substitutes. (See substitutes.) Teams bowling on the odd-numbered lanes will enter their lineup first. **After games 1 & 2 coaches may turn in a new rotation for the first baker game. That rotation must stay the same for all Baker games, with the exception of substitute (See substitutes).**
4. Eligibility: It is the responsibility of the coaches to insure that all bowlers meet academic and disciplinary eligibility requirements as established by their local high school. Coaches allowing ineligible students to bowl in competition may forfeit all matches that included ineligible student. Students bowling in the Iowa High School Bowling Federation must maintain amateur status, meaning that they cannot participate or substitute in any type of bowling activity where money or

- merchandise awards are offered to any participant on the basis of bowling score, bowling skill or position. This includes bowling as a regular or a substitute on any adult league. Students may, until or unless in violation of Iowa Department of Education rules, participate in outside USBC sanctioned bowling leagues and/or tournaments during the school bowling season. DOE eligibility rules apply in those areas not covered in these rules. Any question regarding eligibility should be referred to the Iowa High School Bowling Federation.
5. Substitutes: Substitutions may only be made between games. No substitutions once a game begins. A player can reenter between Baker games but cannot change the bowler order. **The only legal substitute is the 6th bowler listed on the lineup. The 6th bowler (substitute) must remain in the varsity bowling area and may not bowl with JV for the duration of the competition.**
Substitutes must bowl in the same position as the bowler they are replacing. The substitute (6th bowler) is the only bowler who can change positions. Basically the 6th bowler is a floating sub that can change positions after each game. Example: If sub (6th bowler) goes in for player #2 in the second game and the coach decides bowler #3 needs to be replaced in 1st game of Baker, then regular bowler #2 would be reentered into the #2 position and the sub (6th bowler) would become bowler #3. Bowlers who rotate/change positions will be given an absentee/vacant score for any game bowled out of position.
 6. Absentee/Vacancy: An absentee score of zero shall be given when a team has a legal lineup but less than a full lineup at the start of any game.
 7. Forfeits: A team which forfeits will lose the match. Teams missing a match due to weather or other emergency must notify the host center prior to the meet in order to reschedule. Otherwise, the team present will get an automatic team win.
 - a. A team game will be declared forfeited if one team fails to appear within 15 minutes of the scheduled start time or if prior notification has been given that they are unable to attend or reschedule.
 - b. A game or match will be declared forfeited if one team fails to field at least three team members under the provisions of paragraph A above.
 8. Conduct of Coaches, Players, and Spectators:
 - a. No coach, player, or other person officially connected with the team shall be permitted to use any tobacco products on the premises.
 - b. No tobacco or consumption of alcoholic beverages will be allowed in the bowlers' and spectator areas during match play. **Before, during or after competition all persons associated with the IHSBF shall refrain from activity detrimental to High School Sports.**
 - c. All bowlers will remain in the immediate bowling area while competition is in progress.
 - d. Bowlers will be expected to follow the previous bowler promptly and will be required to bowl as soon as the one lane to their right or left is clear.
 - e. Unsportsmanlike conduct, including but not restricted to deliberate foot fouls, vulgar language, or abuse of equipment or facilities is not permitted.
 - f. Conduct enforcement policy: Coaches of all participating schools are responsible for the enforcement of the following penalties. The Commissioner, or the Iowa High School Bowling Federation Board of Directors in his/her absence, shall have the final say on enforcement when coaches cannot agree on the penalty that should be handed down. (See Protests)
Foul Line: The foul line shall be observed during match play. Awards will not be issued if automatic foul detecting devices or a human foul judge is not used. When a player deliberately fouls, the player shall receive zero pinfall for that frame.
Behavior of Players: The Conference coaches may suspend a conference member for an infraction of a USBC Youth rule or Conference rule, other than the Eligibility *Rule #400. (Please refer to USBC Youth rule *#800.1 and *#800.2)
 - g. Conduct of Spectators, according to the IHSAA handbook , page 38: "If a spectator at a sponsored or approved activity becomes physically or verbally abusive, uses vulgar, obscene or demeaning expression, or in any way impedes the performance of an activity, the spectator may be removed from the event by the individual in charge of the event and the superintendent may recommend the exclusion of the spectator at future sponsored or approved activities." The host bowling center proprietor or designated representative will be responsible for the enforcement of this rule.
 - h. Authorized Personnel: The coach(es), league officials, participating bowlers and center staff as needed, are the only persons authorized to be in the bowler's area during a match. Substitutes and other interested parties must remain behind the area defined as the bowler's area.
 9. **No electronic use (cell phone, ipod, mp3 player etc.) permitted in competition area (during warm-up or competition. Failure to follow this rule will result in disqualification of bowler and a 0 score for their game.)**
 10. Scorekeeping: Scorekeeping will be performed by a computer/automatic scoring unit in centers so equipped. If a center is not equipped with automatic scoring, scoring will be performed by an independent, non-biased third party. It will be the responsibility of coaches to verify that scores are complete and accurate. Coaches must sign official score records and leave a copy with tournament official which will need to be faxed to the federation office (Fax# 515-255-8915) within 24 hours.
 11. Protests: The coach, as representative of the bowling team, must file any protest within 24 hours after the match series in which the infraction occurred. If no protest is filed within 24 hours, scores shall stand as bowled. If the infraction occurs during the final meet of the season or during substate playoffs, the protest or appeal of eligibility must be made at least two days prior to the next level of competition. Protests shall be filed with a representative of the Board of Directors who will coordinate a brief conference.

Optional Tournaments

Optional tournaments will be scheduled for those teams desiring additional matches or tournament experience. Sanctioned girls teams may participate in Optional Tournaments.

Substate and State Finals Criteria and Tournament Play

- A. All member schools are eligible that have bowled no more than 12 meet dates including Optional Tournament dates at IHSBF member centers. To be eligible for the Substate or State Finals tournaments, a player must have bowled at least once in the regular season.
- B. There will be two classes of competition. Those schools in the largest 48 schools in enrollment by the BEDS document will be placed in the 2A classification. All other schools will be classified as 1A. There will be Substate tournaments set up in each class.
 1. In Substate and State Finals meets, no team will be able to practice on the day of competition on the lanes that will be used, with the exception of scheduled USBC Youth or P.E. events. Any school that violates this provision will automatically be disqualified for competition.
 2. At the Substate and State Finals, 10 minutes of practice will be allowed on the lanes prior to the start of the match, including the 6th bowler. Only one coach per team will be allowed in the bowlers area.
 3. **Substate Only:** In case of inclement weather and a travel advisory exists, teams will be allowed to bowl at the next scheduled time agreed upon by the Athletic Director and the Bowling Center. Notification of postponement must be made prior to scheduled meet time. The number of substate sites will be six (6). A team champion will advance from each substate along with the next 4 teams with highest total pin count state wide. There will be ten (10) teams from each class. The substate individual champion will advance from each substate along with the next twelve (12) individuals with the highest total pin count (based on the two individual game scores) state wide. There will be eighteen (18) from each class.
 4. **State Finals Only:** A team champion will be awarded based on the highest pin total count. An individual champion will be awarded. Everyone will be eligible for the individual award. At the conclusion of regular play the top ten (10) bowlers (using their two game scores), will bowl an additional game, the score of this game will be added to their two game score total to determine a champion.

Bowling Practice:

1. Prior to the Start of Each Match or Tournament: (See Playing Format: Practice Balls)
2. **Required Practice Sessions:** It is the responsibility of each head coach to conduct a minimum of one formal practice session each week during the IHSBF season. This session will be at no cost to bowlers and coaches and must be prearranged with the participating IHSBF member bowling center to ensure lanes are reserved and available.

Uniforms: (Players and Coaches)

Pants - shall be a long pant, similar in color (no blue jeans)

Shirts - a. Shall be identical

b. Shall have a collar

c. Shall have no advertising

d. Identification on front can be either the school name or participant's first or last name.

e. Identification on back of shirt may be school name/nickname or the participants first or last name.

f. On sleeve there may be an American Flag, not to exceed 2 by 3 inches.

g. A single partial/whole manufacturer's logo/trademark/reference, no more than 2 1/4 square inches is permitted on each piece of the uniform.

Note: The Iowa High School Bowling Federation (IHSBF) logo is permitted on the front of the shirt.

Hats - No hats allowed

If not in appropriate uniform and it cannot be corrected immediately, the player will be disqualified and team will be given a 0 for the game in which that bowler is participating.

SANCTIONED TEAMS - GIRLS

A school sanctioned team shall:

- a. Employ a fully certified coach
- b. Be eligible for Optional Tournaments
- c. Shall follow all the rules and regulations of the IGHSAU.

Transportation:

It will be the responsibility of each participant in the IHSBF to arrange for his/her transportation to and from practices, matches and tournaments. It will be required that all participants sign waivers of liability, stating that they are assuming full responsibility for their transportation and will hold the school districts, coaches and bowling centers harmless for any actions arising as a result of travel in connection with Iowa High School Bowling Federation activities.

Awards:

Regional Level: Team Champion will receive 6 team champion medals, Individual Champion will receive a champion medal, these medals will be given at the State Finals.

State Level: Team Champion will receive champion trophy, six (6) champion plaques. Team runner-up will receive runner-up trophy, six (6) runner up plaques. All team members will receive a participation medal and a State Finals Certificate of Place in the finals (to be sent to the coach following the tournament). Individual Champion will receive a medal and individual champion plaque. Runner-up will receive a medal and runner-up plaque. 3rd through 10th will receive State Finals Certificate of Place (to be sent to the coach following the tournament) and participation medal. All remaining individuals will receive a participation medal. The top 5 bowlers in each class will be selected to an All Tournament Team and receive medals.

Scholarships:

Scholarships will be awarded in accordance with all NCAA and Department of Education rules. The scholarship awards will be determined by the IHSBF Scholarship Committee, and will be awarded to the youth of the IHSBF.

Contingencies:

Any situation arising that is not covered by these guidelines shall be covered by the DOE Official Handbook, the USBC Youth High School Division Rule Book and/or the IHSBF Committee.

OFFICIAL FORMAT FOR CONFERENCE PLAY AND TOURNAMENTS

Key Statistics to Keep:

- Team Win/Loss
- Individual Bowler averages for Round 1
- Team Average for Round 2 (baker system games)

Examples to use:

Round 1 (Games one and two)

Small centers may need to put 5 bowlers per lane. Please plan for the match to take about the same amount of time as a 5-person league bowling 3 games. (2 1/2 to 3 hours)

***ALL TOURNAMENTS WILL BE PLAYED WITH ONE TEAM PER LANE FOR BOTH ROUNDS ***

Larger centers may want to use the following format for Round 1 in order to save time at conference meets.

PLEASE ALLOW A MINIMUM OF 90 MINUTES FOR THIS FORMAT (including Round 2).

Note in this example, two different matches are using lanes 5 and 6. Teams C & D could be the corresponding Girls/Boys/ JV match or if there are two other schools competing at the same time, they would use lanes 6 - 10

Varsity Teams A vs B	Lane	Teams C vs D
A1 A2	1	
B1 B2	2	
A3 A4	3	
B3 B4	4	
A5 B5	5	
	6	C5 D5
	7	C1 C2
	8	D1 D2
	9	C3 C4
	10	D3 D4

At the conclusion of Games One and Two, both teams assemble on one pair of lanes to bowl Round 2. Teams A and B could move to lanes 1/2, Teams C and D could move to lanes 3/4.

Round 2 (Five 5-person Baker Games)

Note: Before starting this game the total pins accumulated in Games One and Two are added to the first frame (eg. If team A has a total of 1700 pins for the first two game, input to the automatic scorer, 1700 as team A's Total Pins/Handicap for Game 3, similarly for Team B. This way the total pins displayed on the scorers will reflect the actual current score. If a scorer will not accept that many pins, the difference between the two teams scores is added).

In Round 2, there are fifty frames bowled (or five games). Each bowler will bowl ten frames; however, the team bowls each game sequentially — one game at a time — as a team; not five games concurrently as individuals.

There will be no rotation during Baker Games once the lineup is set except for substitute (See substitute rule).